



CATACOMBS

Playable :
 Items (minor, major, greater)

Automatic-attacks (2) :
 Undead : 4 strikes with 9 prowess
 Undead : 6 strikes with 7 prowess

1

THE BLACK POOL

Playable :
 Items (minor, major, greater)

Automatic-attacks (3) :
 Drake : 1 strike with 11 prowess
 Drake : 4 strikes with 9 prowess
 Drake : 1 strike with 12 prowess

1

ROOTS OF KHAZAD-DÛM

Playable :
 Items (minor, major, greater)

Automatic-attacks (2) :
 Balrog : 1 strike with 15 prowess
 Balrog : 2 strikes with 13 prowess

1

RUINS & LAIRS

Playable :
 Items (minor, non-unique major)

Automatic-attack :
 Spiders : 4 strikes with 8 prowess

1

SHADOW-HOLD

Playable :
 Items (minor, major)

Automatic-attack :
 Orcs : 6 strikes with 7 prowess

2

DARK-HOLD

Playable :
 Items (minor, major, greater)

Automatic-attacks (2) :
 Troll : 2 strikes with 9 prowess
 Orcs : 3 strikes with 6 prowess

3

RUINS & LAIRS
HAZARD DECK

SHADOW-HOLD
HAZARD DECK

DARK-HOLD
HAZARD DECK

PERILOUS-DEEPS
HAZARD DECK