

Middle-earth CCG Hero Progressive Scenarios Tournament Sheet

Hero Scenario :



Player Number :

Player Name :

Location and date of the Event :

Final Ranking :

	ROUND 1		ROUND 2		ROUND 3		ROUND 4	
	Normal	Modified	Normal	Modified	Normal	Modified	Normal	Modified
Opponent's Name :								
Category of points :								
Characters :	D		D		D		D	
Items :	D		D		D		D	
Factions :	D		D		D		D	
Allies :	D		D		D		D	
Creatures :								
Miscellaneous :								
Total MPs :								
Victory Points :								
Scenario Points :								
Malus Points :								
Tournament Points :								
Accumulated Tournament Points :								

*** The Victory points :**

If a player has at least two times the number of MPs of his opponent, it is a decisive victory.

Otherwise, it is a marginal victory.

- decisive victory : 4 TPs
- marginal victory : 3 TPs
- tie : 2 TPs
- marginal defeat : 1 TP
- decisive defeat : 0 TP
- a bye : 6/5/4/3/2 TPs (first round 6, second round 5, etc...)
- drop : 0 TP

A "The One Ring" victory is also a decisive victory.

*** The Scenario points, for the most difficult scenario fulfilled :**

- 7 TPs for a difficult scenario
- 5 TPs for a medium-hard scenario
- 3 TPs for an easy scenario

*** The Scenario points, for an additional scenario fulfilled :**

- 4 TPs for a difficult scenario
- 3 TPs for a medium-hard scenario
- 2 TPs for an easy scenario

*** The Malus points :**

If both opponents succeeds a scenario : - 1 TP for each player