

MINION COOL PLAY RULES

FOR THE MINION COOL PLAY CHALLENGE DECK TOURNAMENT

The *Minion Cool Play* format is still under construction. However we already have some rules that are different to the normal rules as well as some exceptions to some card texts.



For example there is *Thrain* as a minion manifestation with a different card text than his hero version.

In the *Minion Cool Play Tournament* we also use the *Virtual Cards* (V1, V2, V3) as you can find them in *gccg*. Also there are a few with altered card artworks to fit better into the *Minion Cool Play Tournament*.



THRÁIN THE TAINTED

- can play dwarf agents as normal characters without *Open to the Summons*
- bearing *The Arkenstone* only dwarves of the opponent have +1 mind

GENERIC RULES

Players are awarded *Tournament Points* based on their game results, but also by completing *Cool Play Scenarios*. Each *Cool Play Scenario* is worth *Tournament Points* equal to the number in brackets. *Cool Play Points* are an additional category of *Marshalling Points*. You earn them by completing *Cool Play Turns* (see *tournament sheet*). If someone succeeds in a very cool turn which isn't listed yet and both players agree that it deserves some additional *Cool Play Points*, then those points will be awarded. Doubling points for a category at *Free Council* does not apply to *Cool Play Points*. In addition to receiving *Tournament Points* based on comparing *Marshalling Point* totals at the *Free Council*, players also compare their *Cool Play Point* totals. The player with more *Cool Play Points* receives 2 *Tournament Points* (4 if he got more than double), in case of a tie both players receive 1. Players will not receive *Tournament Points* / *Cool Play Points* for the play of the same *Cool Play Scenarios* / *Turnst* twice during the same game except where indicated!

SPECIAL RULES

- There is no Ringwraith draft like in *Hero Cool Play Tournament* before the start of the game.
- Discarding a copy of your Avatar to untap your unwounded Avatar in play.
- No need to show your hand cards if you did not play any hazard creatures.

